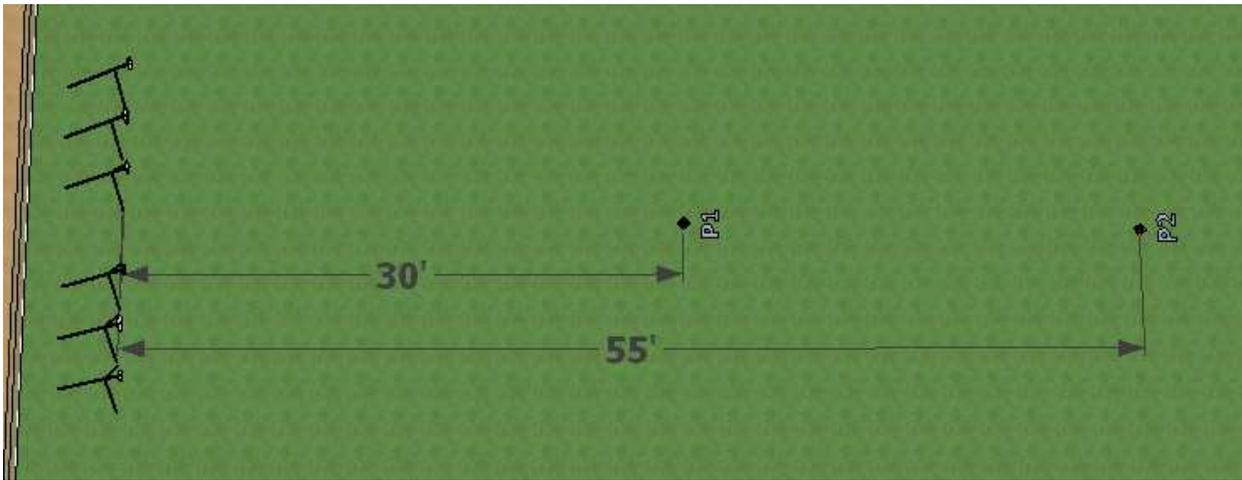


Course of Fire 12/14/13 No Movement Steel Match

Six stages, 102 rounds minimum. This course of fire requires no movement to shoot, score or reset targets. All stages are scored by IDPA rules using Vickers Count, with magazines loaded to division capacity. Concealment garment is optional.

Missed shots on steel targets at the end of a stage or string are scored as 5 points down plus a Failure to Neutralize penalty. If the stage calls for 18 rounds and only 17 hits are obtained before the shooter runs out of ammunition, one miss on a steel target is scored as 5 points down and an FTN penalty is assessed.

Bay 1



Stage 1 - Steel IDPA Targets Transitions - 18 Rounds Minimum

Start at P1, facing downrange, hands at sides. On signal draw and engage each target with a minimum of three rounds. Engage large targets first, then small targets. Safety officer will call hits.

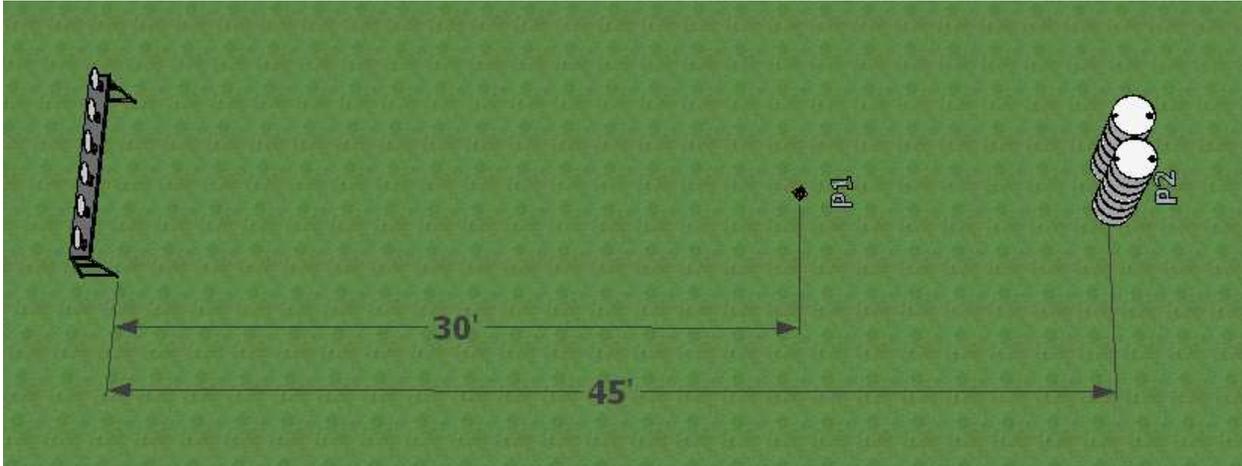
Stage 2 - Steel IDPA Targets Tactical Sequence - 18 Rounds Minimum

Start at P2, facing downrange, hands at sides. On signal draw and engage each target in tactical sequence with a minimum of three rounds. Safety officer will call hits.

Bay 1 Setup and Scoring Notes

Mark P1 and P2 with small safety cones and lay down carpets. Mark muzzle safe points with large safety cones.

Bay 2



Stage 3 - Plate Rack Standards - 18 Rounds Minimum

String 1: Start at P1, hands at sides. On signal engage the plate rack freestyle. Reset, top off and shoot String 2.

String 2: Start at P1, hands at sides. On signal engage the plate rack strong hand only. Reset, top off and shoot String 3.

String 3: Start at P1, gun in weak hand pointing to base of plate rack, finger off trigger, safeties disengaged. On signal engage the steel plates weak hand only.

Stage 4 - Plate Rack Transitions - 12 Rounds Minimum

String 1: Start with hands touching barrels. On signal, engage the steel plates through the gap in the barrels. Reset, top off and shoot String 2.

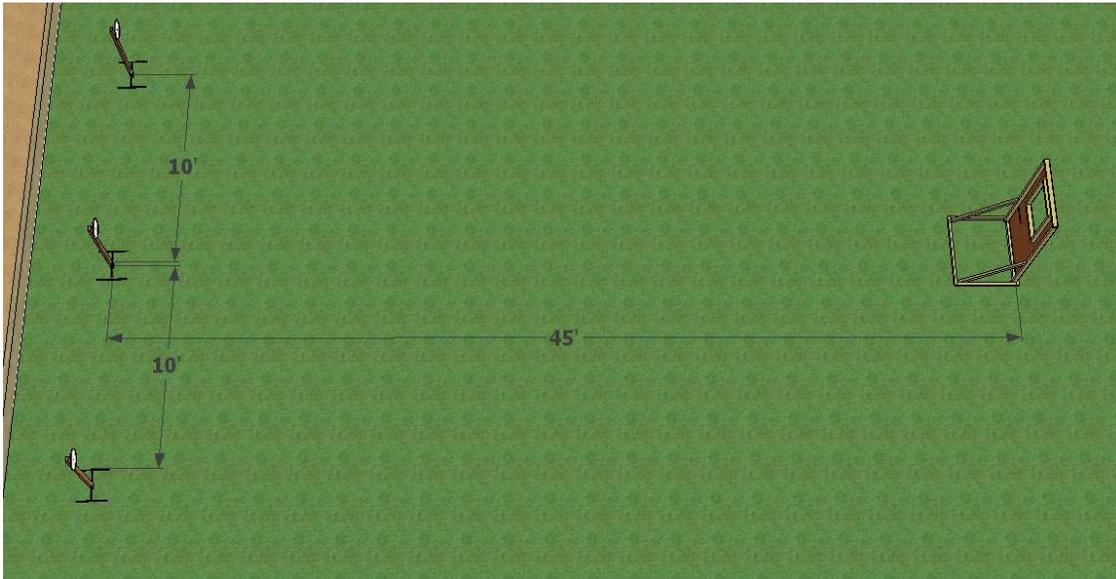
String 2: Start with hands touching barrels. On signal, engage the steel plates. Transition to a different shooting position (left side, gap between barrels, right side) after each shot.

Bay 2 Setup and Scoring Notes

Set up plate rack and double barrels as shown, with a two inch gap between the stacks of barrels. Make sure you can see all plates through the gap between the barrels.

Mark muzzle safe points with large safety cones. Lay down carpets at P1 and P2.

Bay 3



Stage 5 - Lollipop Targets - 18 Rounds Minimum

Start behind the Cowboy Barrier, facing downrange, hands touching barricade. On signal draw and engage each target with two rounds. Then engage each target with two rounds strong hand only. Then engage each target with two rounds weak hand only. Safety officer will call hits.

Stage 6 - Lollipop Targets and Cowboy Barrier - 18 Rounds Minimum

Start behind the Cowboy Barrier, facing downrange, hands touching barricade. On signal draw and engage the 3 lollipop steel targets from one side of the barrier with a minimum of two rounds each, then re-engage these targets with a minimum of 2 rounds each from the other side of the barrier. Engage the targets as you see them, slicing the pie. Then engage each target with two rounds each through the window in the Cowboy Barrier. SO will call hits.

Bay 3 Setup and Scoring Notes

Set up lollipop targets and Cowboy Barrier as shown in the diagram. Lay down a carpet behind the Cowboy Barrier.

Mark muzzle safe points with large safety cones.