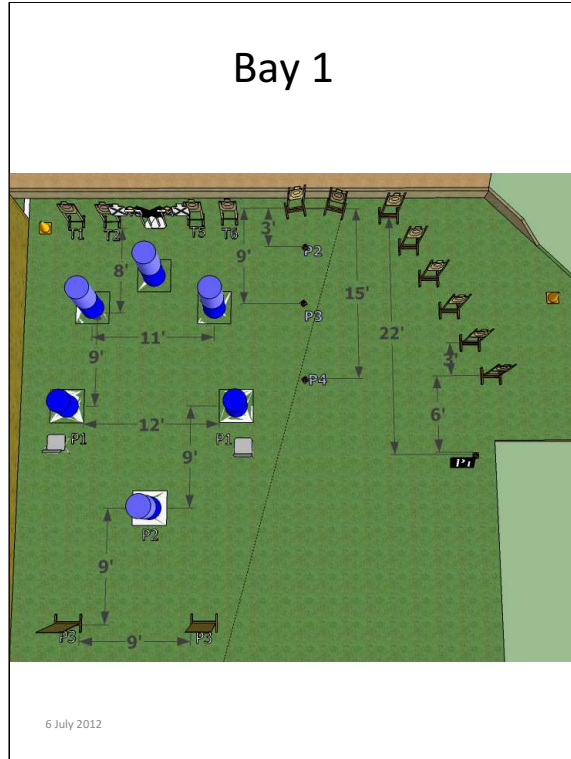


AAF&G IDPA Course Of Fire

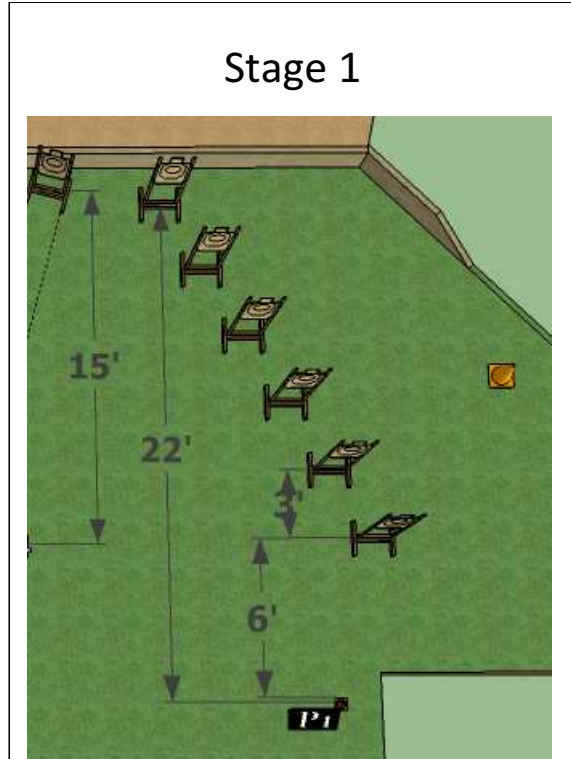
3 August 2012

9 Stages with 16 strings with a round count of 138





6 July 2012



Bay 1 Right

STAGE 1: Limited Vickers, 12 rounds

Scenario: While waiting for your wife to finish shopping, you are startled and attacked by a knife wielding charging mad man. **You draw your weapon and defend yourself.**

String 1: Strong Hand Only, Limited Vickers

Procedure: Shooter starts at P-1, *facing up range*. On signal turn draw and fire at T1- T6 far to near with 1 shot each.

String 2: Weak Hand Only, Limited Vickers

Procedure: Same as above except Weak Hand Only

Target Heights:

T1 – T6 all at 6 ft

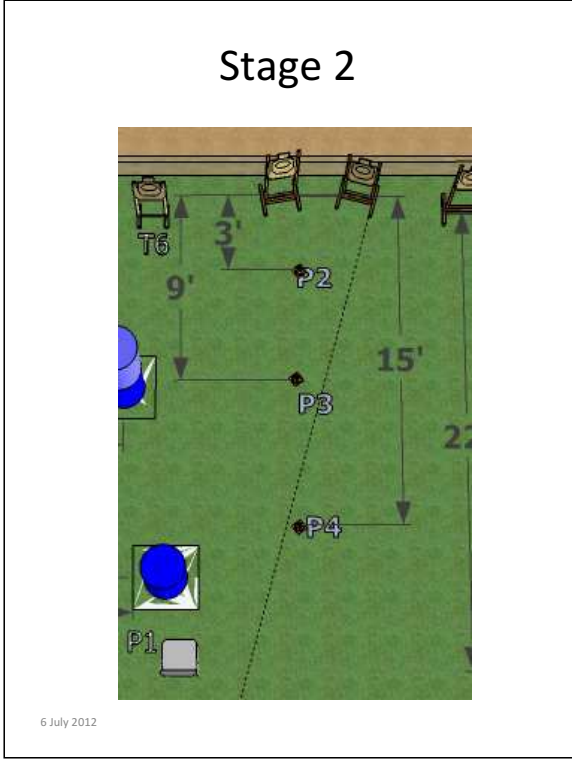
SCORING: Limited Vickers, 6 rounds max per string.

TARGETS: 6 IDPA

SCORED HITS: Limited Vickers

START-STOP: Audible - Last shot

CONCEALMENT REQUIRED: YES



Bay 1 Center

Stage 2: Standards, Limited Vickers

Scenario: You are working as an armed courier when you are attacked by two armed robbers. Defend yourself and protect the valuables you have been assigned to transport.

Procedure: First String: Start at P2, holding a brief case in your weak hand. On signal draw and engage the two targets in tactical sequence
With 2 rounds each, from retention, while **retreating** while holding the brief case in your weak hand.

Second String: Start at P3, holding a brief case in your strong hand, gun in weak hand, pointed at cone by P2. On signal engage the two targets in tactical sequence with 2 rounds each, weak hand only, while **retreating** holding the brief case in your strong hand.

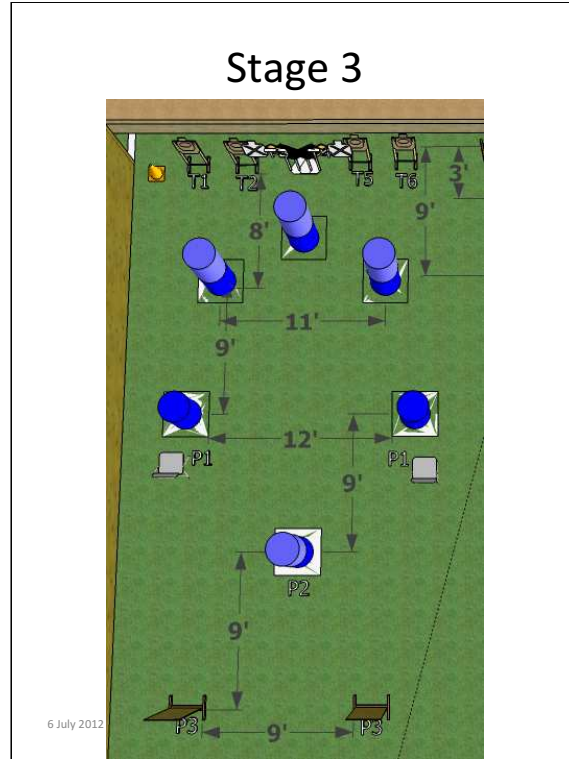
Third String: Start at P4, hands at side, holding a brief case in your weak hand. On signal draw and engage the two targets in tactical sequence with 2 rounds each, strong hand only, while **retreating** holding the brief case in your weak hand.

Notes: Extending pistol towards T1 will be a procedural.

Setup notes: *Put on T-Shirts. Vary heights on targets.*

Target Heights:
T1 – 5 ft with T-shirt
T2 – 5.5 ft with T-shirt

SCORING: Limited Vickers, 4 rounds max per string
TARGETS: 2 IDPA
SCORED HITS: Limited Vickers, 6 on Target
START-STOP: Audible - Last shot
CONCEALMENT REQUIRED: YES



Bay 1 Left
STAGE 3: Free Style, Vickers, 18 rounds minimum

Scenario: You are seated at a table in a restaurant when 6 armed robbers enter the restaurant.

Procedure: Begin seated at either P1. At signal, stand, draw, kneel and engage each target in tactical priority with one shot each. Move to P2 and engage each target in tactical priority with one shot each. Move to P3 and engage each target in tactical priority with one shot each. You may need to move to the second P3 position to engage all targets.

Notes: Extending foot outside cover at P1, P2 or P3 is a procedural.

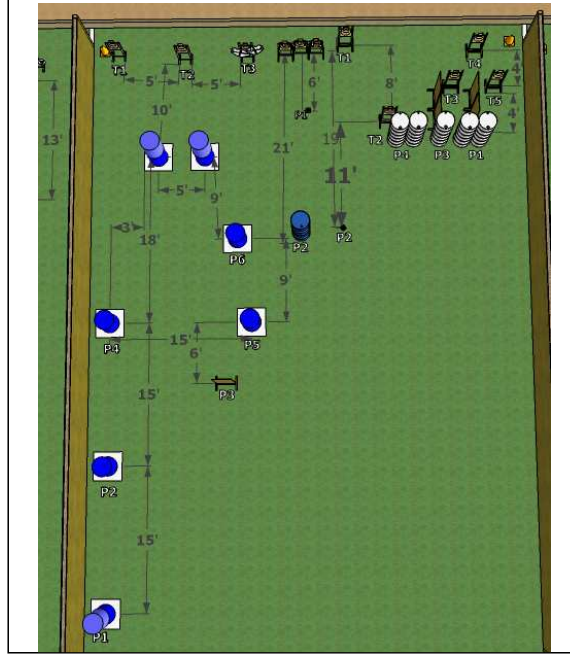
Setup notes: No shoots line up with edge of down zero on T2 and T5.

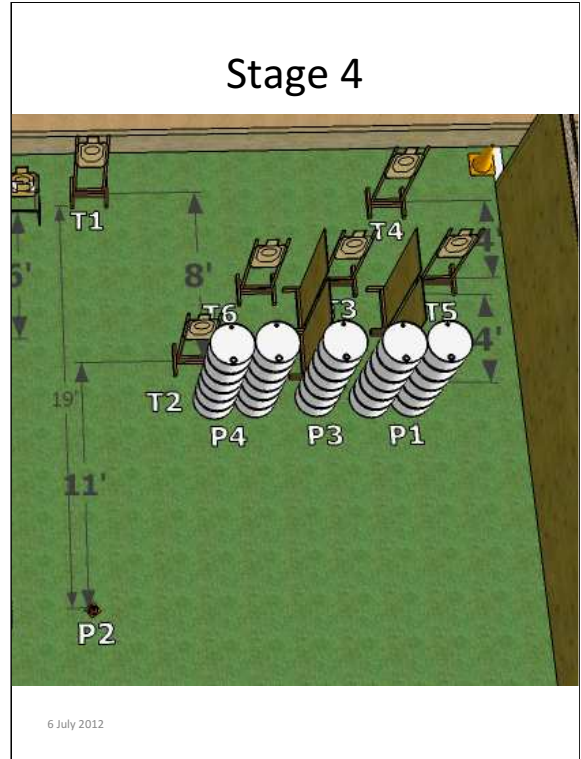
Target Heights

- T1 – 5 ft
- T2 – 6 ft
- T3 – 4.5 ft
- T4 – 5 ft
- T5 – 6 ft
- T6 – 5 ft

SCORING: Stage 3 – Vickers, 18 rounds min.
TARGETS: 6 IDPA, 2 non threat
SCORED HITS: Best 3 on target
START-STOP: Audible - Last shot
CONCEALMENT REQUIRED: YES

Bay 2





Stage 4, Freestyle, Limited Vickers, 12

Scenario: An armed gang breaks into the warehouse where you are working as a security guard.

Procedure: Start at P2. On signal draw and engage T1-T2 with two shots each while advancing to cover. Engage T3-T6 with two shots each, using the barrels for cover. Do not advance forward of the line of barrels.

Target Heights

- T1 – 6 ft
- T2 – 5 ft
- T3 – 4 ft
- T4 – 6 ft
- T5 – 5 ft
- T6 – 5.5 ft

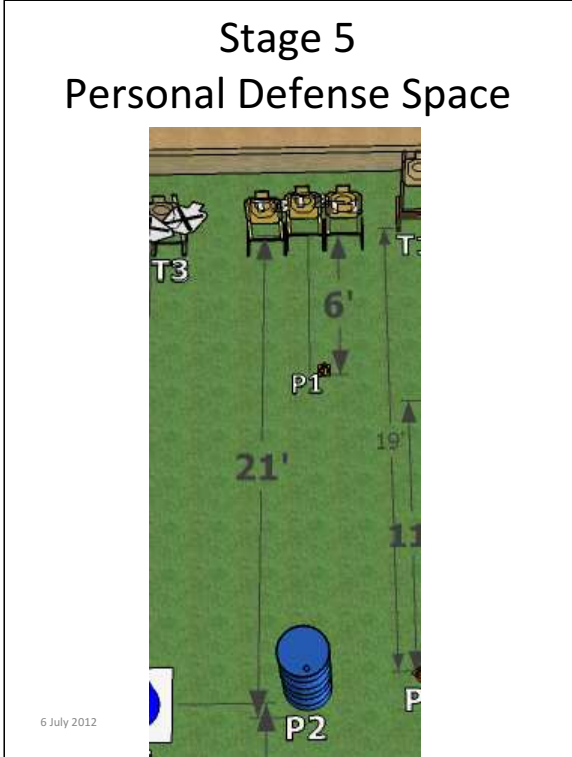
SCORING: Limited Vickers, 12 rounds max.

TARGETS: 6 IDPA

SCORED HITS: Limited Vickers, 2 on target

START-STOP: Audible - Last shot

CONCEALMENT REQUIRED: YES



Bay 2 Center
Scenario: The Best Defense, Limited Vickers, 18 rounds

STRING 1: From Retention

Procedure: Shooter starts at P-1, On signal draw and fire at T1-T3 from retention with 2 shot each.

STRING 2: Free Style, Taking Cover

Procedure: Shooter starts at P-1, On signal, retreat to right side of P2, turn, draw and fire at T1-T3 from cover with 2 shots each.

STRING 3: Free Style, Taking Cover

Procedure: Shooter starts at P-1, On signal, retreat to left side of P2, turn, draw and fire at T1-T3 from cover with 2 shots each.

Setup notes: Put T-Shirts on all targets.

Target Heights:

T1 – 5 ft with T-shirt

T2 – 6 ft with T-shirt

T3- 4.5 ft with T-shirt

SCORING: Limited Vickers, 18 rounds max.

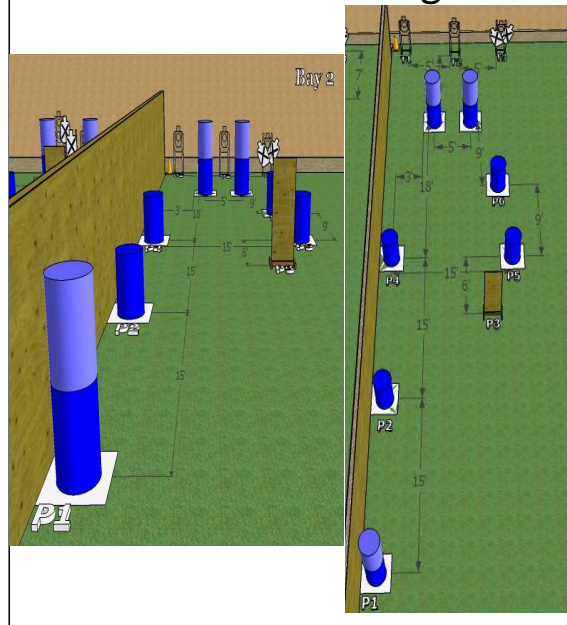
TARGETS: 3 IDPA

SCORED HITS: Limited Vickers, 6 on Target

START-STOP: Audible - Last shot

CONCEALMENT REQUIRED: YES

Stage 6 While Advancing!



Bay 2 Left STAGE 6: Free Style, Vickers, 18 rounds min.

Scenario: You are at your local Wally World at the end of the checkout line when you find yourself in the middle of an armed robbery with the only cashier and bagger being held hostage.

Procedure: Starting at P1, on the signal, draw and engage T1 –T3 with 1 shot each in tactical priority. Advance to P2, kneel and engage T1 –T3 with 1 shot each in tactical priority. Perform a tactical reload. Move to P3 and engage T1 –T3 with 1 shot each in tactical priority. Move to P4, kneel and engage T1 –T3 with 1 shot each in tactical priority. Perform a tactical reload. Move to P5, kneel, and engage T1 –T3 with 1 shot each in tactical priority. Move to P6, kneel and engage T1 –T3 with 1 shot each in tactical priority.

Notes: Shoot around the barrel. You can shoot on the move instead of kneeling, if desired, however, you must reach each of the positions before proceeding with the course of fire. You must reload behind cover.

Setup notes: No shoots line up with edge of down zero on T3.

Target Heights

T1 – 5 ft

T2 – 6 ft

T3 – 4 ft

SCORING: Vickers, 18 rounds min.

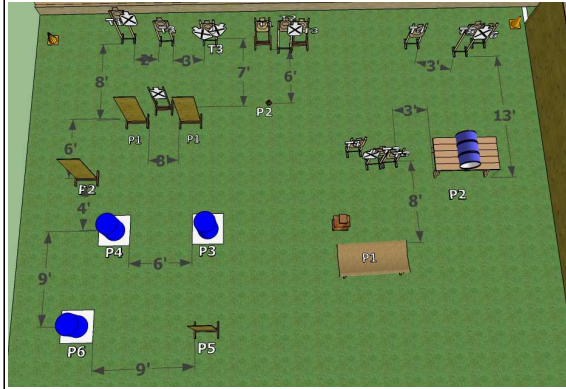
TARGETS: 3 IDPA, 1 non threat,

SCORED HITS: Best 6 on all targets.

START-STOP: Audible - Last shot

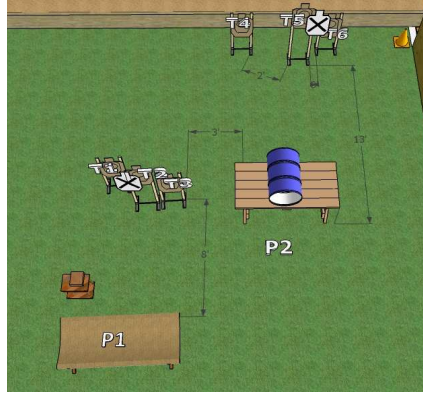
CONCEALMENT REQUIRED: YES

Bay 3



6 July 2012

Stage 7 Can I Get Some Sleep!?



Bay 3 Right STAGE 7: Free Style, Vickers, 12 rounds

Scenario: You are awakened by the scream of your significant other and discover that your house is being invaded. Exercise your Castle Doctrine rights! You hear screams outside your window and see three Bad Guys are attacking your neighbor and threatening you with a gun.

Procedure: Shooter begins at P1 under a blanket with gun in box with spare magazines and flashlight on the table. At the buzzer, remove blanket, sit up, and with flashlight in weak hand engage targets T1-T3 Strong Hand Only in tactical sequence with 2 rounds each. Move to P2. Engage T4-T6 in tactical sequence with 2 rounds each through window(barrel) Free Style.

Notes: Magazines carried to P2 must be placed in barrel. **Do not cover your hand with muzzle while reaching for a magazine.**

Setup notes: Closest No Shoot shoulder lines up with edge of down zero on T2. Edge of farther No Shoot targets line up with Down Zero of T5 and T6.

Target Heights

T1 – 5 ft; T2 – 6 ft; T3 – 6 ft; T4 – 5 ft; T5 – 4ft; T6- 6ft.

SCORING:

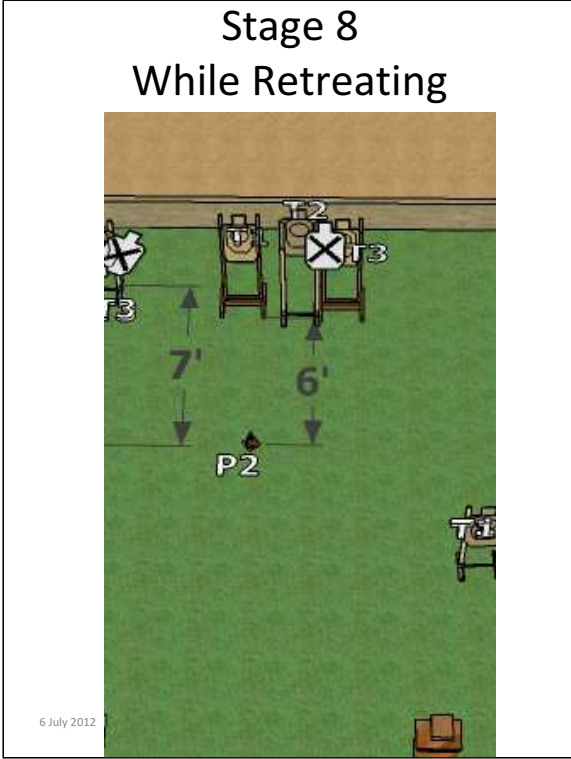
Stage 7 :Vickers, 18 rounds min.

TARGETS: 6 IDPA, 2 non threat

SCORED HITS: Vickers, best 2 on target

START-STOP: Audible - Last shot

CONCEALMENT REQUIRED: YES



Bay 3 Center

Stage 8, Freestyle, Limited Vickers, 18 rounds

Scenario: You are accosted from behind by some muggers.

Procedure

String 1: Start at P2, hands at sides, facing up range. On signal turn, draw, and engage the targets with two shots while retreating. All shots must be taken while moving.

String 2: Start at P2, hands at sides, facing up range. On signal turn, draw, and engage the target with two shots while retreating, STRONG HAND ONLY. You must be moving for all shots.

String 3: Start at P2, gun in WEAK HAND, facing DOWN RANGE. On signal engage the target with two shots while retreating. All shots must be taken while moving.

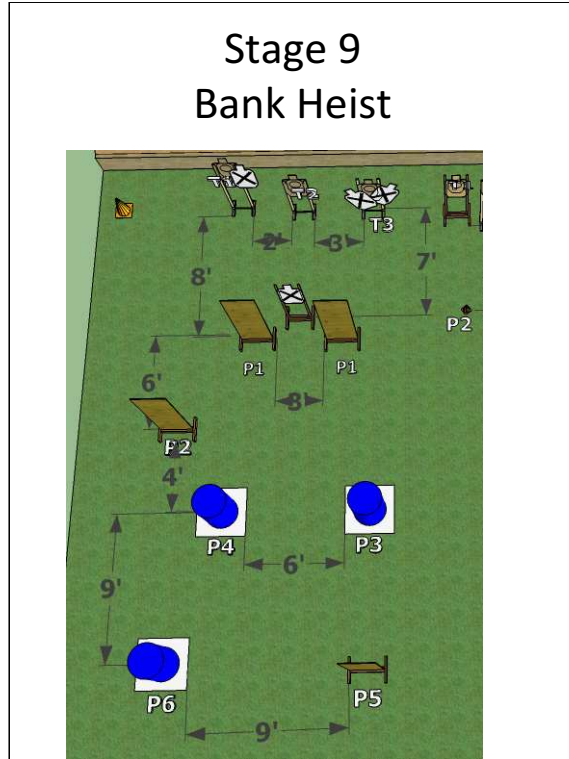
Target Heights: Target Heights

- T1 – 5 ft
- T2 – 6 ft
- T3 – 4 ft

SCORING:

- Limited Vickers, 18 rounds max.
- TARGETS: 3 IDPA, 1 non threat
- SCORED HITS: 6 on target
- START-STOP: Audible - Last shot
- CONCEALMENT REQUIRED: YES

Stage 9 Bank Heist



Bay 3 Left

STAGE 5: Free Style, Vickers, 18 rounds min.

Scenario: You are at the bank talking to the teller when armed thugs try to rob the bank.

Procedure: Starting at P1 with hands on the barrel, on the signal, draw and engage T1 –T3 with 1 shot each in tactical priority. Retreat to P2, engage T1 –T3 with 1 shot each in tactical priority. Perform a tactical reload. Move to P3, kneel and engage T1 –T3 with 1 shot each in tactical priority. Move to P4, kneel and engage T1 –T3 with 1 shot each in tactical priority. Perform a tactical reload. Move to P5 and engage T1 –T3 with 1 shot each in tactical priority. Move to P6, kneel and engage T1 –T3 with 1 shot each in tactical priority.

Notes: You can shoot over the top of the barrel. You can shoot on the move instead of kneeling, if desired, however, you must reach each of the positions before proceeding with the course of fire. You must reload behind cover.

Setup notes: No-shoot on T1 is aligned with edge of down zero. No shoots on T3 are also aligned with edge of down zero.

Target Heights: Target Heights

T1 – 5 ft

T2 – 6 ft

T3 – 4 ft

Bank Teller No shoot is 5 ft

SCORING:

Stage 5 :Vickers, 18rounds min.

TARGETS: 3 IDPA, 4 non threat

SCORED HITS: Best 3 on target

START-STOP: Audible - Last shot

CONCEALMENT REQUIRED: YES