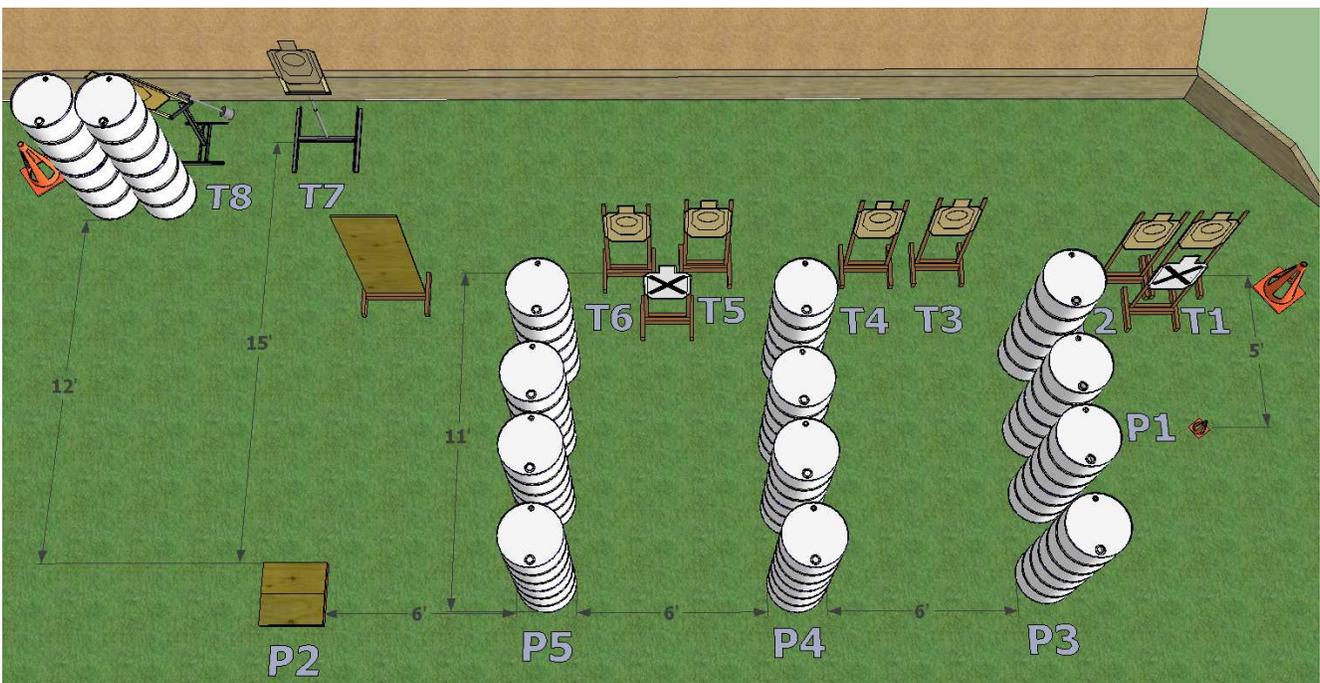
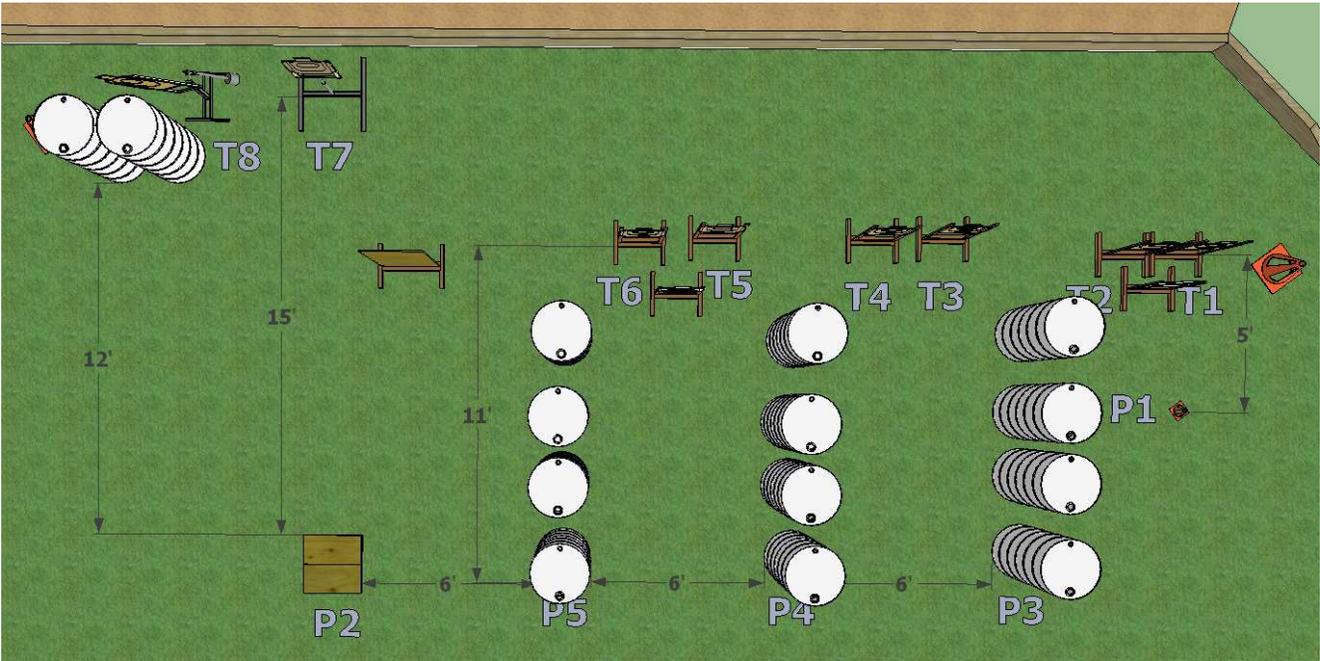


AAFG IDPA Course of Fire, 05/26/2012

8 stages, 113 rounds estimated for the match. Concealment garment required for all stages. Load handguns to division capacity for all stages.

Bay 1



Bay 1

A flash mob descends on a department store where you are shopping, and it turns ugly. You have to fight your way out. Head for the exit, and look for bad guys down every aisle!

Stage 1

Vickers, 12 rounds minimum. Start at P1. On signal engage T1-T2 while retreating. Engage T3-T6 in tactical priority, as you see them. You may engage T1-T6 on the move or from behind cover. Engage each target with at least two rounds.

Stage 2

Vickers, 16 rounds minimum. Start at P2. On signal draw, step on the pressure plate and engage T7-T8. Engage T6-T1 in tactical priority, as you see them. You may engage T6-T1 on the move or from behind cover. Engage each target with at least two rounds.

Setup Notes

At P1 only T1 and T2 should be visible.

At P2 only T7-T8 should be visible, and only after stepping on the pressure plate.

At P3 only T1-T4 should be visible.

At P4 only T3-T6 should be visible.

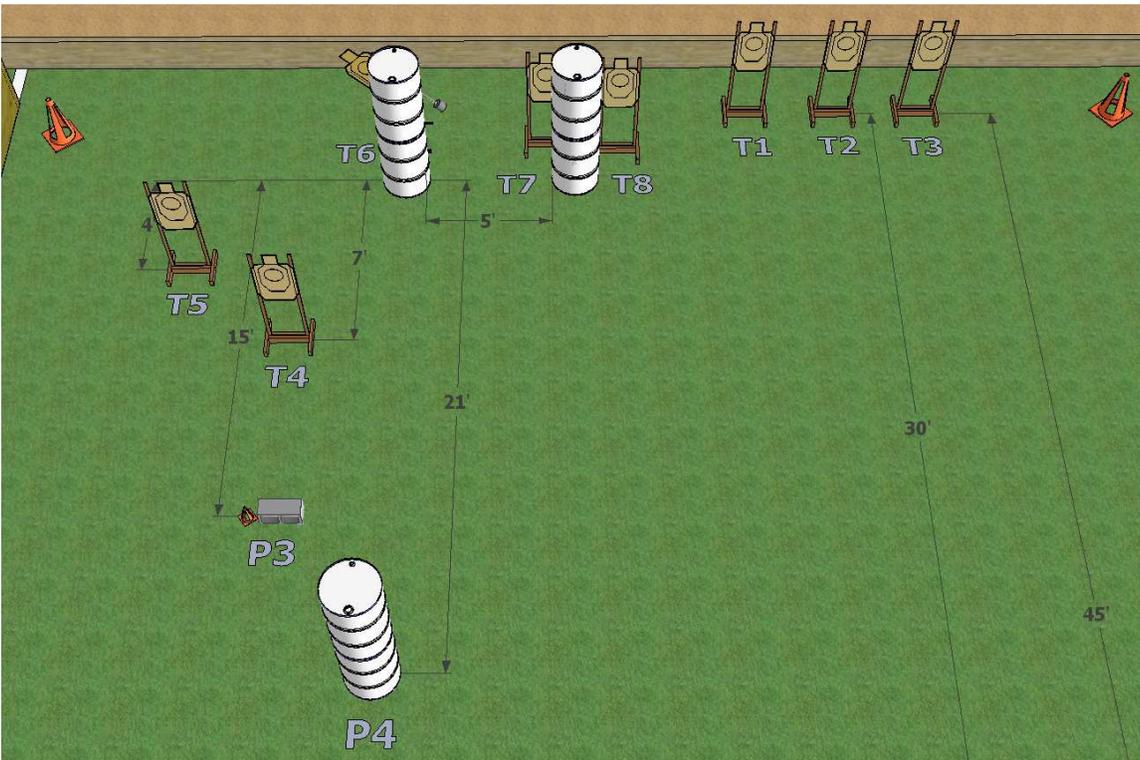
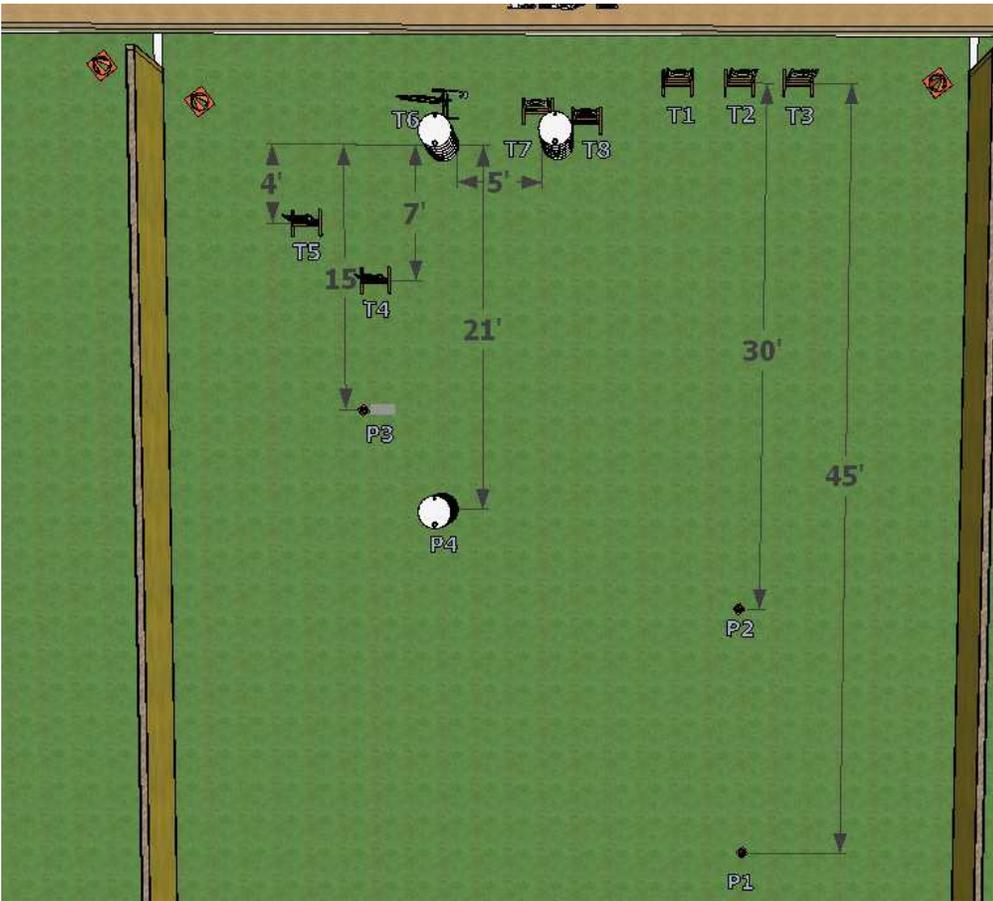
At P5 only T5-T6 should be visible. Place a Bianchi Barrier to block the view of T7 from P5.

Place the two non-threat targets so that they partially block threat targets T1-T2 and T5-T6. The top of the non-threat target's head should be even with the top of the shoulders of the targets behind it. Make sure the tops of the stakes on the non-threat targets are below their shoulders, and do not obscure shots on the threat targets behind them.

Mark P1 with a small safety cone. Set up the pressure plate directly in front of T8, the drop turning target.

Mark muzzle safe points with large safety cones.

Bay 2



Bay 2

Stage 3

Limited Vickers, 12 rounds. Start at P1. On signal draw and engage T1-T3 with four rounds each in tactical sequence while advancing. Take all shots on the move and before you reach P2. If you reach P2 before you are finished shooting, take your remaining shots while retreating.

At the end of this stage, the SO will direct you to reload, reholster and move to P2. You will then run Stage 4.

Stage 4

Limited Vickers, 12 rounds. Start at P2. On signal draw and engage T1-T3 with four rounds each in tactical sequence while retreating. Take all shots on the move.

Scoring Note: Record points down for Stages 3 and 4 on the score sheet under Stage 4.

Stage 5

Adapted from a stage at the 2006 PA State IDPA Championship. You are out mowing your lawn when attacked by members of a street gang, who take exception to your having called the police the other night.

Vickers, 16 rounds minimum. Grasp the starting cord of your lawn mower, face down range, put your weak side foot on the lawn mower and look down at it. On signal pull the cord to activate the swinging target. Draw and engage T4 and T5 while retreating to cover behind the tree at P4. Engage remaining targets T1-T3 and T7-T8 from behind cover in tactical priority, as you see them. Engage each target with a minimum of two rounds.

Setup Notes

Use a large cinder block for the lawn mower. Run the cord from the swinger through the cinder block.

T1-T8 should be visible from either side of the barrels at P4, and should be placed such that all shots strike the berm.

Tilt the swinger to the right (from the shooters perspective) for Stage 5.

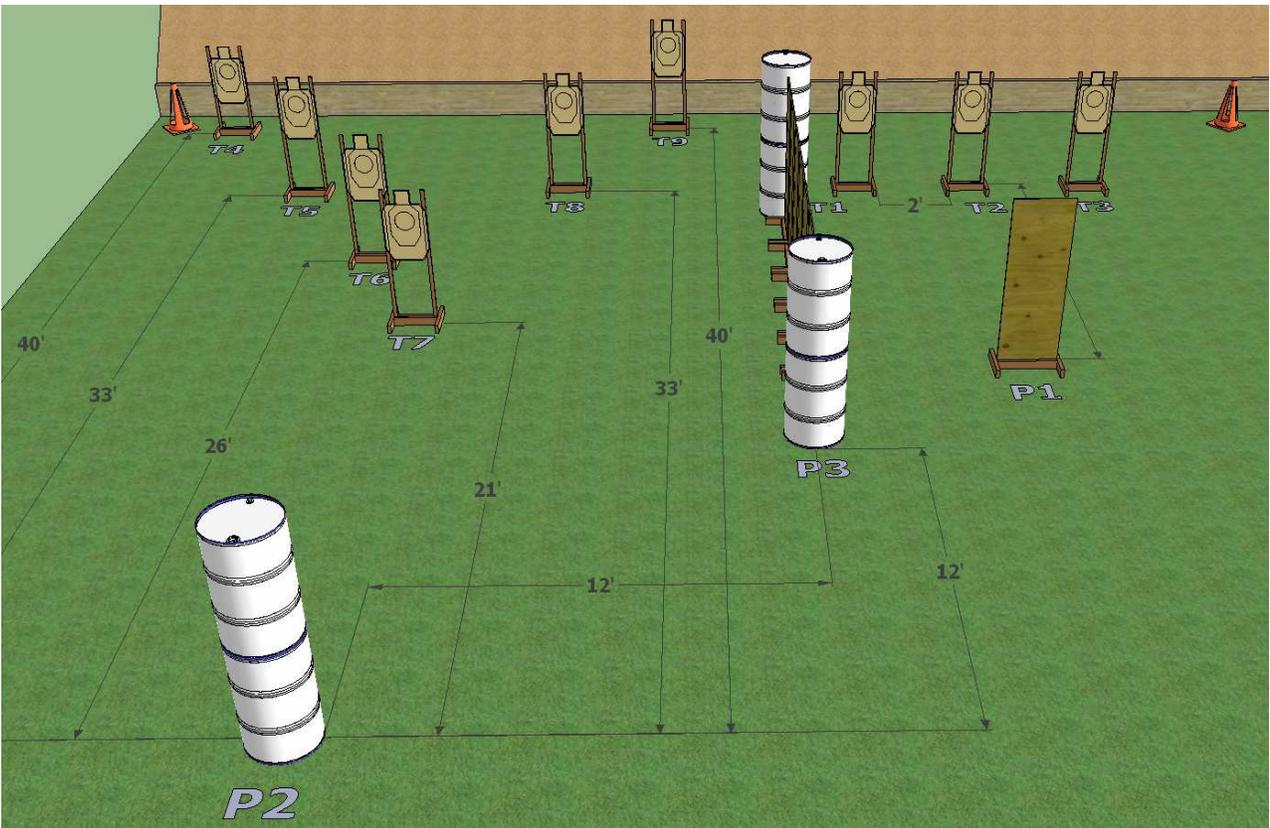
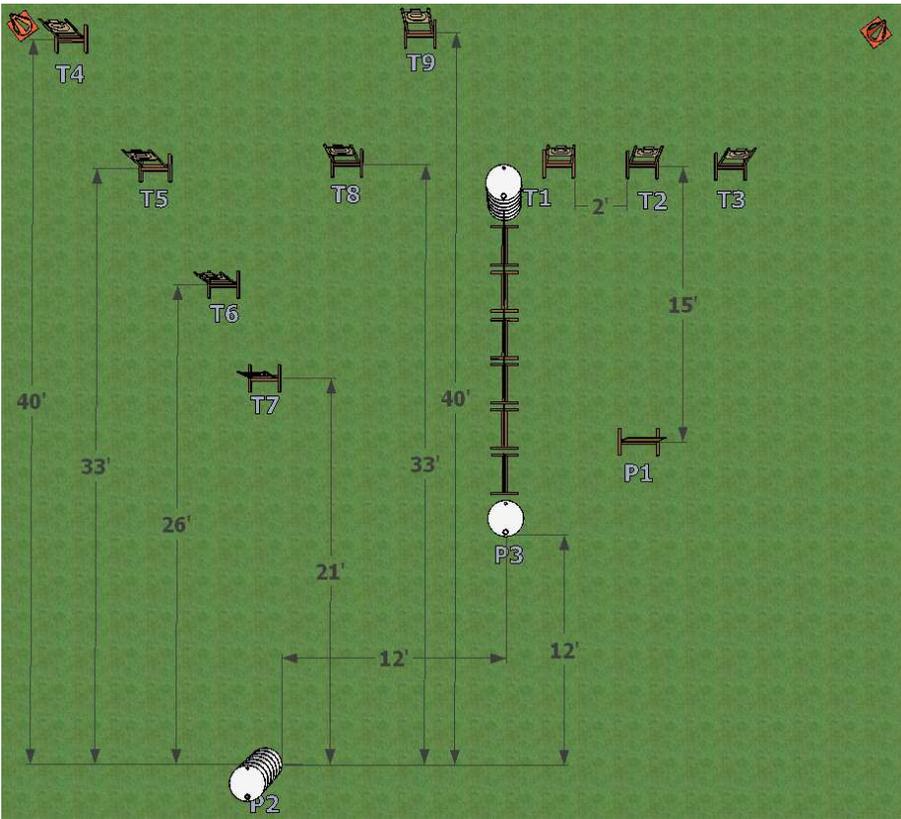
Mark P1 and P2 with small safety cones.

Caution shooters to bring enough ammunition to shoot stages 3 and 4 back to back.

The first and second squads in the Bay 2 will replace T1-T3 before moving to Bay 3.

Mark muzzle safe points with large safety cones.

Bay 3



Bay 3

Stage 6

Limited Vickers, 15 rounds. Start at P1, hands touching the barricade. On signal draw and engage T1-T3 with two rounds each in tactical priority from around the barricade, strong hand only.

Next, engage T1-T3 with two rounds each in tactical priority from the other side of the barricade, weak hand only.

Next engage T1-T3 with one shot each, in any order, from either side of the barricade, freestyle. Reload as needed with any IDPA legal reload.

At the end of this stage, the SO will direct you to reload and reholster. You will then run Stage 7.

Stage 7

Limited Vickers, 12 rounds. Start at P1, hands touching the barricade. On signal draw and engage T1-T3 with two rounds each in tactical priority, strong hand only, from the weak-hand side of the barricade. Next, engage T1-T3 with two rounds each in tactical priority, weak hand only, from the strong-hand side of the barricade.

Scoring Note: Record points down for Stages 6 and 7 on the score sheet under Stage 7.

Stage 8

This is a variation on the York Drill, inspired by the actions of CPL Alvin York on 10/08/1918.

Vickers, 18 rounds minimum. Start at P2, hands touching the barrels. On signal draw and engage T4-T9 **far to near** from either side of the barrels, without exposing yourself to unengaged targets. You may no longer engage T4-T9 after moving from cover at P2. Next advance towards P1 and engage T1-T3 in tactical priority. You may engage T1-T3 while moving towards P1 or from cover at P3. Engage each target with at least two rounds.

Setup Notes

Set up this bay from the left side, starting with T4. Leave as much room as possible on the right side of the bay, in order to permit shots on T1 from P3.

From either side of the barrels at P2, T1-T3 should not be visible.

From either side of the barrels at P2, T4-T9 should be visible with no shoot-throughs.

Ensure that all shots taken from P1-P3 will impact the berm.

Mark muzzle safe points with large safety cones.

The first two squads in Bay 3 should replace T1-T3 when they are done shooting in the bay.