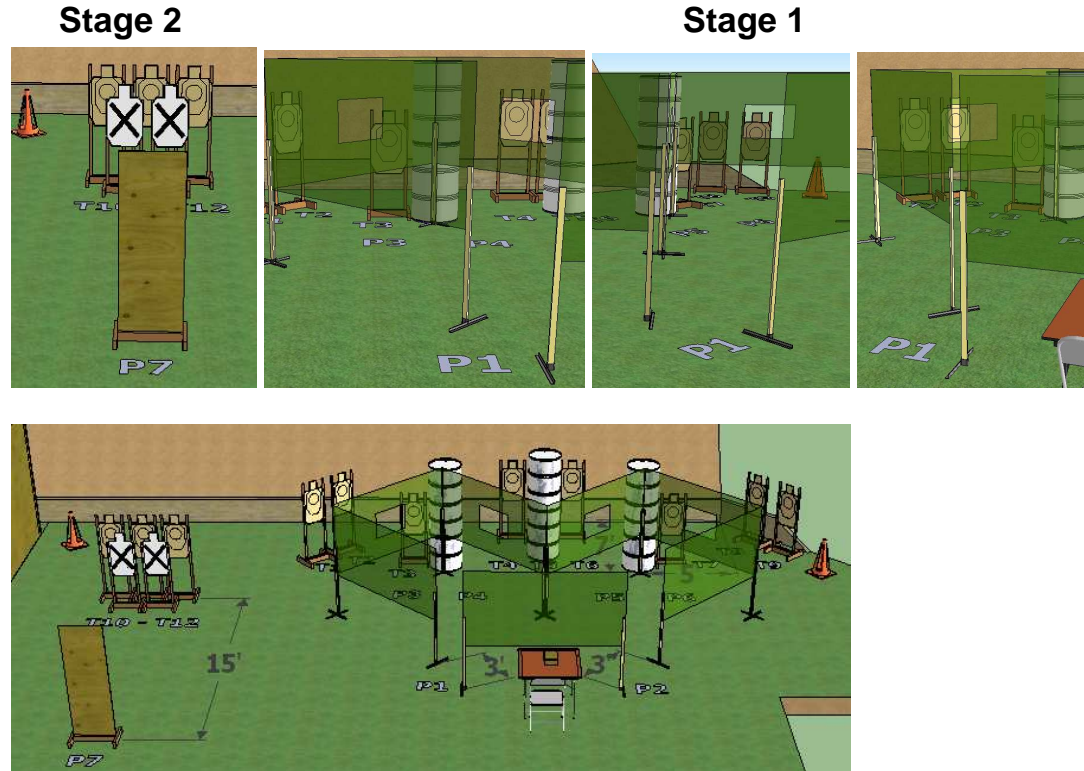


AAFG IDPA Match Course of Fire, 04/12/2014

Six stages, 91 rounds minimum. All IDPA rules apply. Concealment garment is required for all stages. Load all magazines to division capacity, except for Stage 3.

Bay 1



Stage 1 - Right Side - Cover is Better Than Concealment

Vickers Scoring, 18 round minimum.

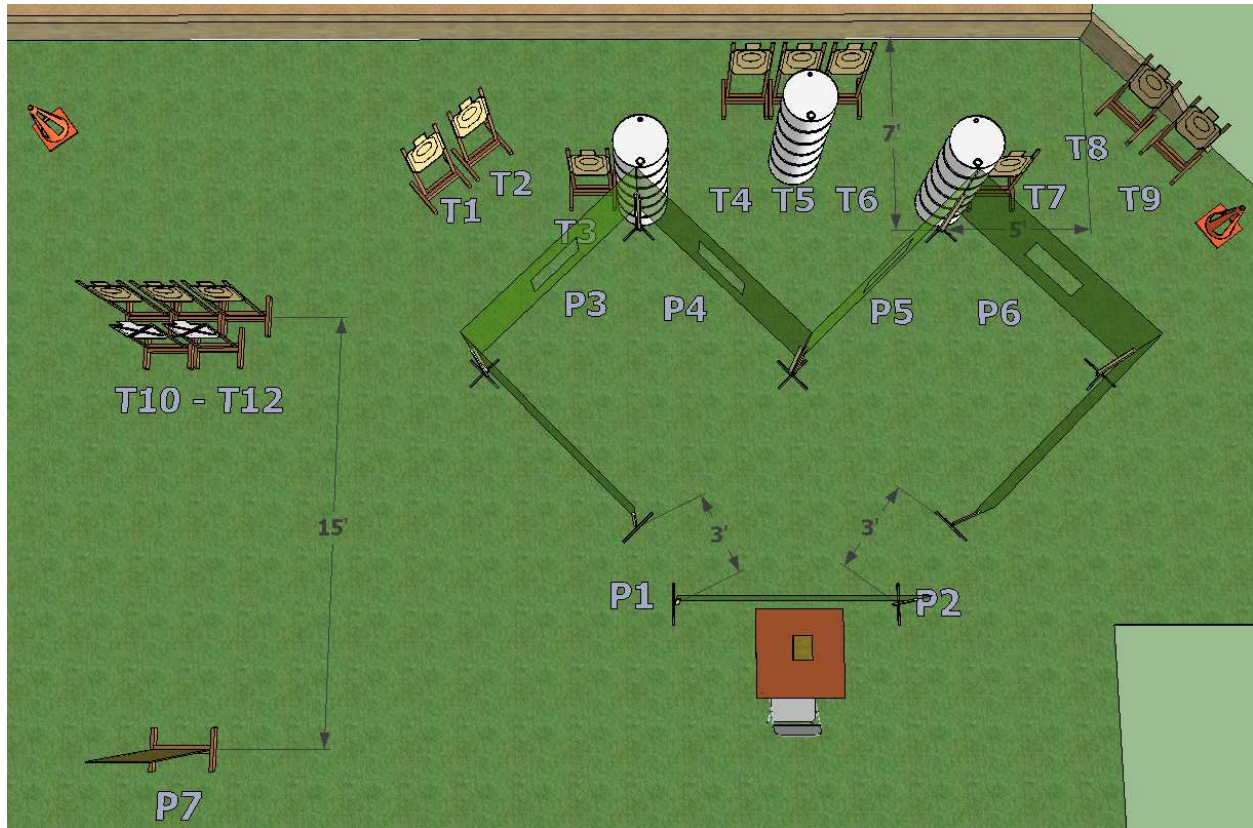
Start seated at the table, hands on table, unloaded gun in IDPA test box, spare magazines or speed loaders on the table. On signal retrieve gun and ammunition, load gun, and engage T1-T9 with a minimum of two rounds each through the openings in the cloth barriers.

Stage 2 - Left Side - More Brad Law Mirror Shooting Madness

Limited Vickers, 15 rounds.

Start at P7, hands at sides. On signal draw and engage T10-T12 with two rounds each from the strong hand side of the barricade, slicing the pie. Next engage T10-T12 with two shots each from the supporting hand side of the barricade, slicing the pie, holding the gun in your supporting hand and supporting the gun with your strong hand. Next engage T10-T12 with one shot each to the head, from either side of the barricade, slicing the pie.

Bay 1 Setup and Scoring Notes



Set up Stage 1 first, starting with the cloth barriers. Set up the corner nearest the right corner of the bay first, taking care to measure its position relative to the corner of the erosion barrier. Once the cloth barriers are in place, set up the barrel stacks, then set the targets and cut small rectangular holes in the cloth if they are not already present. Start with 1' x 1' holes and enlarge as needed. Use the folding card table and a folding chair, and the IDPA test box.

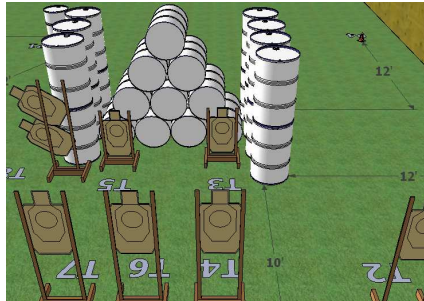
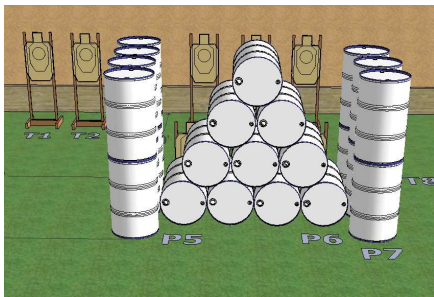
T2, T4 and T9 should be visible from P1. T1, T6 and T8 should be visible from P2. T1-T3 should be visible from P3. T4 and half of T5 should be visible from P4. T6 and half of T5 should be visible from P5. T7-T9 should be visible from P6.

Set up stage 2 on the left side of the bay. Position the targets are enough uprange so that they will not be seen from P3 and mistaken as part of Stage 1.

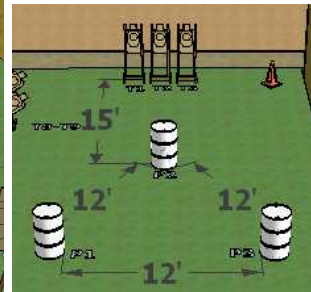
Mark muzzle safe points with large safety cones.

Bay 2

Stage 4



Stage 3



Stage 3 - Right Side - Lock-In Drill

Limited Vickers, 18 rounds.

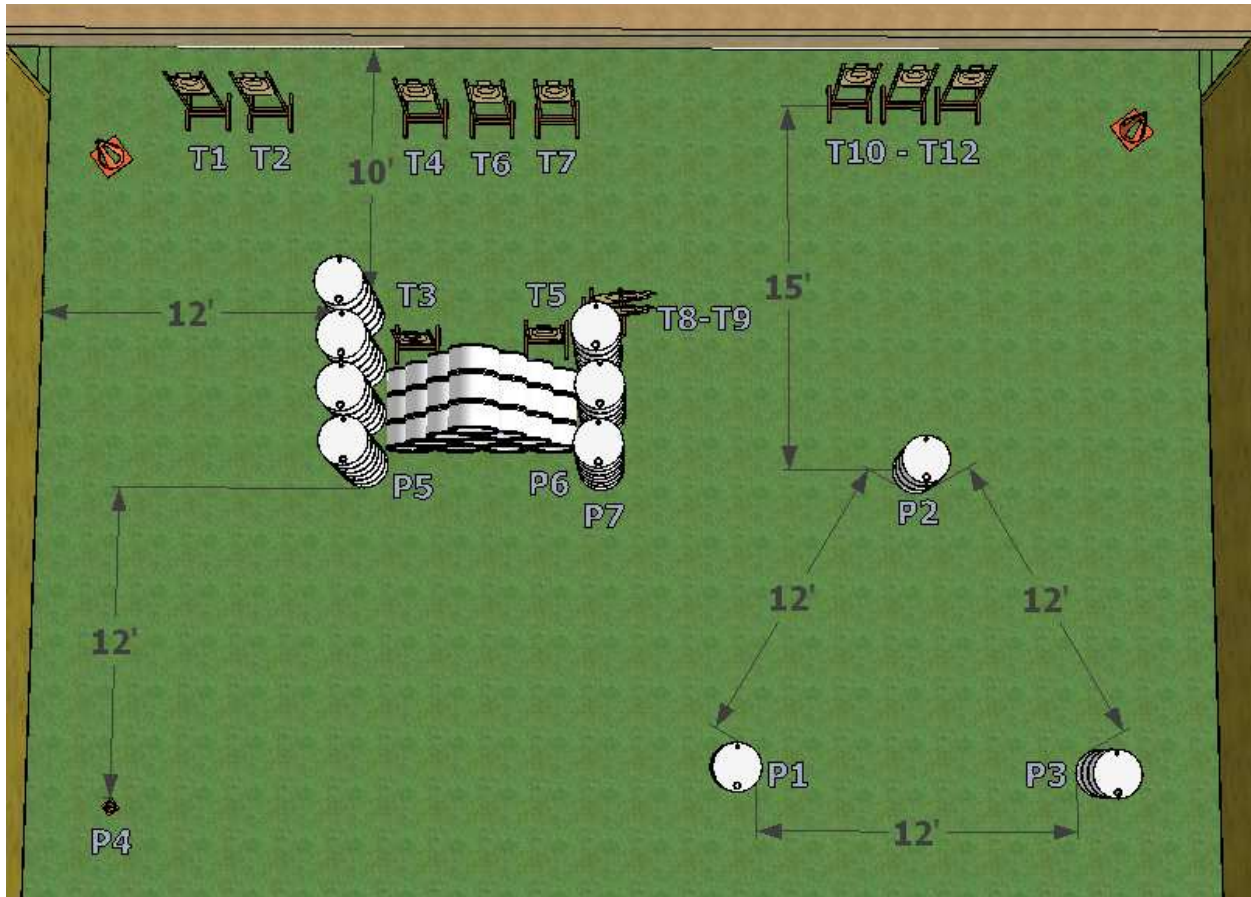
Download three magazines or speed loaders to six rounds. Place one on each of the three barrels. Start behind any barrel, hands at sides. On signal, draw and load gun, then engage one target with six rounds while moving to another barrel. Reload from slide lock and engage another target while moving to the third barrel. Reload from slide lock and engage the remaining target while moving to the barrel where you started. All shots must be taken while on the move. No extra ammunition may be carried or used in this stage.

Stage 4 - Left Side - Tower of Barrels

Vickers Scoring, 18 rounds minimum.

Start at P4, hands at side. On signal draw and engage T1 and T2 with a minimum of two rounds each while advancing to cover. Engage the remaining targets as you see them with a minimum of two rounds each. T3 and T5 are in front of T4, T6 and T7. If you see two of these targets at the same time, engage the nearer target first per IDPA rules.

Bay 2 Setup and Scoring Notes



Set up Stage 4 first. First set up the row of double stacked barrels on the left, positioned as shown relative to the left side wall and erosion barrier. Next stack the barrels in the middle and set up the right row of double stacked barrels. Next set up Stage 4 targets as shown. T3 and T5 should be right on the ground. T4, T6 and T7 should be 5 feet high.

Only T1 and T2 should be visible from the starting position at P1. T3 should be visible only from P5, T5 should be visible only from P6, and T8-T9 should be visible only from P7.

Set up T3 and T5 as shown, with their bottom edge along the target stand.

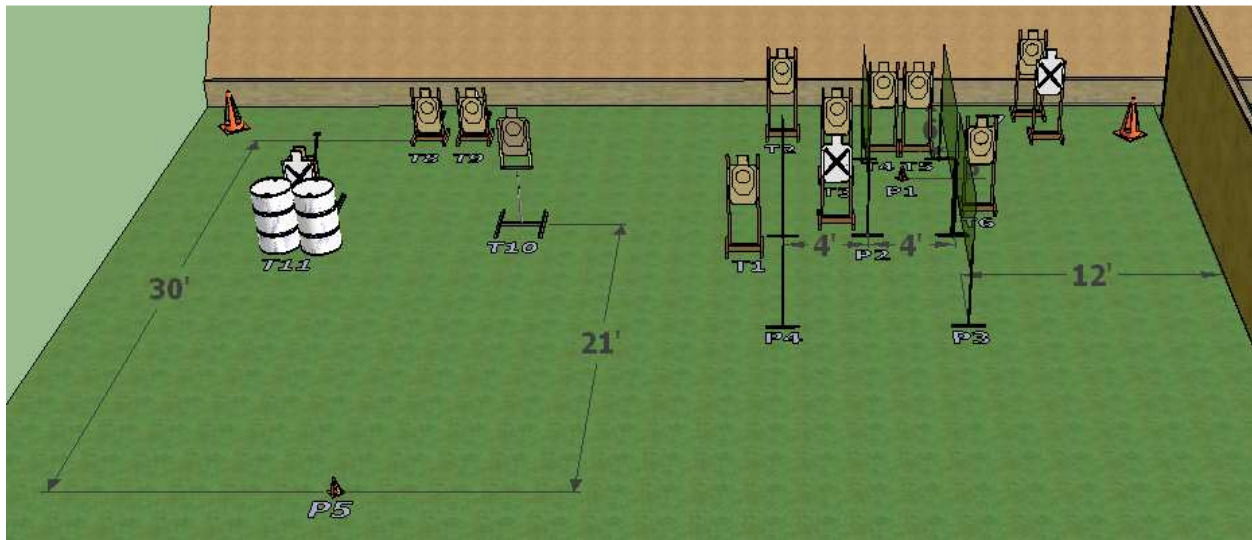
Next set up Stage 3 as shown.

Mark P4 with small a safety cone and muzzle safe points with large safety cones.

Bay 3

Stage 6

Stage 5



Stage 5 - Right Side - Another Attempted Courier Robbery

Vickers Scoring, 14 rounds minimum. You have got to be the world's most unlucky courier. This time there are seven of them! Defend yourself and the shipment.

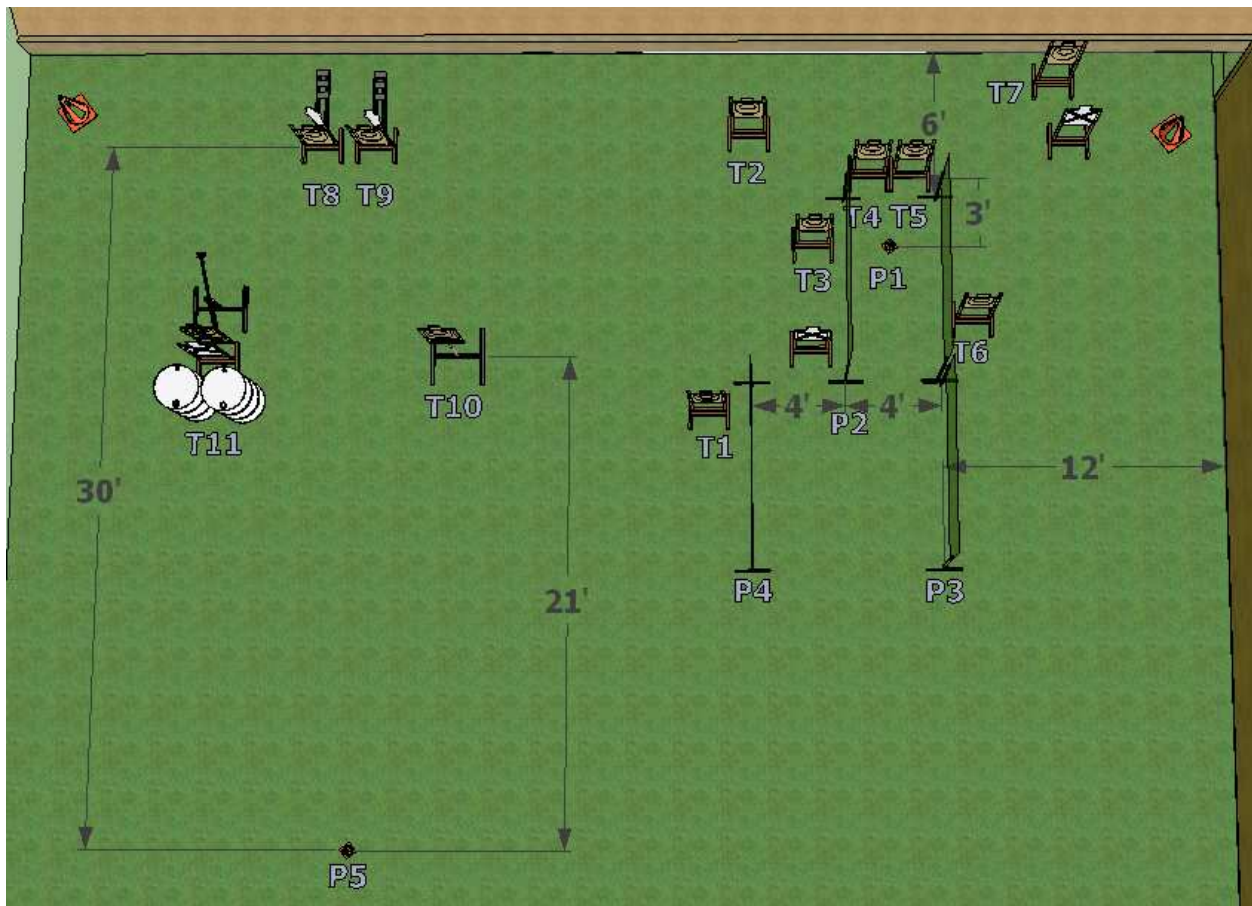
Start at P1, briefcase in supporting hand. On signal draw and engage T4 and T5 with a minimum of two rounds from retention. Engage the remaining targets as you see them with a minimum of two rounds each, while retaining the briefcase. You may put it down to reload or clear malfunctions but must carry it while moving or shooting.

Stage 6 - Left Side - Master Trap

Vickers Scoring, 8 rounds minimum. Go ahead, run it like a Master Shooter! Nail both poppers before you transition to the movers! You can do it! You know you want to!

Start at P5, hands at sides. On signal draw and engage the paper targets with at least two rounds each. Down zero hits on T8 and T9 activate the drop turner on the left and the riser on the right. Do not move from P5.

Bay 3 Setup and Scoring Notes



Set up Stage 5 first, then Stage 6. First set up the two cloth barriers nearest the wall on the right side of the berm, then the remaining cloth barriers, then the targets. Be especially careful to avoid shoot-throughs when setting up T1, T2 and T3. From P1 you should see T4 and T5 only. From P2 you should be able to see T2 and T3, as well as T4 and T5. From P4 you should be able to see T1, part of T2, and T3. From P3 you should be able to see T6 and T7.

Position the non-threat target in front of T3 so that a 5 foot tall shooter can get a clear head shot on T3. Position the non-threat target in front of T7 so that it obscures half of T7's down-zero zone when viewed from P3.

Use the slower of our two drop turners on Stage 6. Position a non-threat target on Stage 6 so that it completely obscures the rising target when it is in the lowered position. Position T8 and T9 so that down-zero hits fired from P5 will activate small poppers behind them. The popper behind T8 activates T10 and the popper behind T9 activates T11.

Mark P1 and P5 with small safety cones and muzzle safe points with large safety cones.